

WITS INTERNAL NETBALL LEAGUE RULES – 2021

- There will be two pools.
- Maximum capacity of league is twenty teams – ten in each pool
 - Pool A will consist of the top ten teams from the previous season, and pool B will consist of the bottom ten teams from the previous season
 - At the end of the season, the bottom three teams of Pool A will be relegated and the top three teams from Pool B will be pulled up to Pool A
 - Only the top four teams of each pool will be playing for the shield for each pool at the end of the season
 - The playoffs will consist of the top four teams with the following classification: 1 vs. 4 and 2 vs. 3
 - Semi-finals and finals will be one game elimination matches. This will be finalised when the number of teams participating is finalised.
- Matches will consist of four quarters of ten minutes
- One minute breaks will be given after 1st & 3rd quarter.
- Two minute break will be given at half time (i.e. after 2nd quarter)
- Regarding players:

INTERNAL TEAMS	EXTERNAL TEAMS
10 – 15 players	
1 male allowed	
Maximum of 2 Wits 1 st team players allowed	
Maximum of 2 external players	5 players must be Witsies

- The Wits 2nd team will be competing in the league but won't be eligible for trophies & medals
- Umpires will consist of Wits 1st & 2nd team players only
- Two matches will run concurrently at the Digg Field Courts
- No injury time will be given. Should a player get injured, an immediate switch must be made
- Games will run on central time
- If a team arrives late, their opponent will have to continue playing for one quarter. Should the team arrive during the 1st quarter, the score stays as if the late team had not scored any goals. Should the team arrive after the 1st quarter or not arrive at all, the match will be seen as a walk-over.
- Should both teams arrive late, the match will be seen as a draw, however, neither team will receive points on the log
- No late starts will be permitted
- Log points will work as follows, two points for a win, one point for a draw, 0 points for a loss
- Teams in each pool will play each other twice – once in the 1st semester and once in the 2nd semester
- In the event of rain, matches will only be postponed if it is still raining two hours (or less) before the match – decision will be taken by match convenors
- Teams that forfeit three matches in a row will be expelled from the league.

- No refunds shall be paid to expelled teams.
- The entire record of an expelled team shall be expunged from the league.
- If a team wishes to reschedule a match, team captains must contact each other to find a date and time that suits both teams before informing the WINL co-ordinator or match convenors
- Rescheduled matches will have to organize their own umpires
- Right of admission to the courts is reserved for the Wits First, Second and 3rd Team squads. Internal league teams must find practice times outside of the Wits First, Second and third Team training times.
- Wits 1st , 2nd and 3rd Team squads have the right to ask the WINL teams to leave the courts should the internal league teams practice during the 1st, 2nd and 3rd team training times
- No jewellery is allowed on the court and neither are long nails – Earrings may be wrapped with band aids and if players’ nails are too long, gloves may be worn
- Hair must be tied and out of the face of the players
- Other than the above mentioned, standard netball rules apply
- Teams may only use players registered to their teams
- Players without player cards may NOT play in that match
- Match convenors will check player cards before the beginning of each match
- Once the league starts, teams will only be given an opportunity to amend team lists after the winter break – The amendment date will only be open for ONE week, that is, from the 23rd of July 2021 to the 30th of July 2021. Amendments are done by emailing Tebogo with your updated registration form as well as copies of the student cards for new players
- Teams are only given 1 week (25th -31st March 2021) to deregister with a full refund. Any team that deregisters after the 31st of March 2021 will NOT be refunded
- Matches begin at 18:00 sharp and end at 20:30. Mondays for pool B and Wednesdays for pool A.
- Teams that have not yet submitted proper documentation or payments will not be allowed to play.

DOCUMENTATION REQUIRED FOR REGISTRATION	
EXTERNAL TEAMS	INTERNAL TEAMS
Team registration form	Team registration form
Proof of payment	Internal Requisite
Colour copies of student cards (for Wits students) / IDs or Drivers Licenses for non-students (they must be the size of a student card – for IDs, only copy the side with the player details)	Colour copies of student cards (for Wits students) / IDs or Drivers Licenses for non-students (they must be the size of a student card – for IDs, only copy the side with the player details)
Signed copy of 2021 rules	Signed copy of 2021 rules

- Registration will be open from the 1st of March 2021 to the 24th March 2021
- Registration costs are as follows:

EXTERNAL TEAMS	INTERNAL TEAMS
R1150.00 per team	R950.00 per team
+ R250 per external player	+ R250 per external player
& R200 per internal player	& R200 per internal player

- Player cards will be brought to the matches by the match convenors and thereafter will be kept by the team captains
- The league will start on Thursday the 1st of April 2021
- A size 5 ball will be used for matches
- The rules and regulations of the Internal Netball league are designed to enhance the product. It is expected that all teams playing in the league accept and internalise all policies contained herein. These are not meant to make life difficult but instead ensure that with sound management by the league and teams and a fair playing environment is established.
- A signed copy of the WINL 2019 rules must be submitted with the team registration forms as a form of commitment on behalf of the team to adhere to these rules
- Please keep a copy of the rules for your team to refer to

Team Captain (contact person) Name: _____

Team Captain (contact person) signature: _____

Date: _____

Wits against Gender Base Violence.